

T-III Faculty Training/Cohort 4.5

Curriculum/Agenda (1st Draft)

<i>Session 1 – Friday, April 27th 4 Hours C3, Raleigh Co. Campus</i>		
2pm-3:30pm	T-III Overview, Paperwork, Distance Education Checklist, READI Assessment	Carolyn Sizemore, Lisa Matherly, Ralph Payne, Dr. David Ayersman
3:30pm – 3:45pm	Break	
3:45pm – 5pm	Introduction to Course Development and Instructional Design	Dr. David Ayersman
5:00pm – 6:00pm	Concept Maps and Brainstorming (Inspiration Workshop)	Ralph Payne

<i>Session 2 – Saturday, April 28th 8 Hours C3, Raleigh Co. Campus</i>		
9:00am – 10:30am	Collaborative Communication Tools for Instruction	Dr. David Ayersman
10:30am – 10:45am	Break	
10:45am – 12:00pm	Applying Instructional Design Principles to ANGEL	Ralph Payne
12:00pm – 1:00pm	Lunch	
1:00pm – 2:15pm	ANGEL Workshop (Part 1)	Ralph Payne
2:15pm – 3:30pm	ANGEL Workshop (Part 2)	Ralph Payne
3:30pm – 3:45pm	Break	
3:45pm – 5pm	Communicating with Students with Blackboard Instant Messenger	Ralph Payne

<i>Session 3 – Friday, May 4th 4 Hours C3, Raleigh Co. Campus</i>		
2:00pm – 3:30pm	Teaching with Videoconferencing (Part 1)	Ralph Payne
3:30pm – 3:45pm	Break	
3:45pm – 4:15pm	Teaching with Videoconferencing (Part 2)	Ralph Payne
4:15pm – 4:30pm	Break	
4:30pm – 6:00pm	New River Tools for Distance Learning Course Content and Multimedia Development	Ralph Payne

Session 4 – Saturday, May 5th 8 Hours C3, Raleigh Co. Campus		
9:00am – 10:30am	Best Practices for Designing Successful Blended Courses	Ralph Payne
10:30am – 10:45am	Break	
10:45am – 12:00pm	Free and Open Source Resources for Distance Learning	Ralph Payne
12:00pm – 1:00pm	Lunch	
1:00pm – 3:30pm	Hands-On Course Development Discussions and Work Sessions	Ralph Payne
3:30pm - 3:45pm	Break	
3:45pm – 5:00pm	Round Table Discussion and Reflection	Ralph Payne

T-III Faculty Training

Workshop Descriptions

Course Development and Instructional Design	An overview of best practices and approaches to course development and instructional design. With emphasis on the ADDIE model and Bloom's Taxonomy, participants will learn to actively progress from Pre-Production, through Production and to Post-Production in the development of instructional materials to be used in New River courses.
Concept Maps and Brainstorming	This workshop gives participants an opportunity to visually organize concepts and represent them diagrammatically as well as textually in outline form so as to accommodate multiple learning styles. Utilizing " <i>Inspiration</i> ," participants will interactively document ideas offered by the group in the application of concept maps in teaching/learning.

<p>New River Tools for Distance Learning Course Content and Multimedia Development</p>	<p>Overviews, demonstrations and hands-on experience with some of the technology tools, multimedia equipment and software available to New River faculty for creating rich course content for distance learning.</p>
<p>Best Practices for Designing Successful Blended Courses</p>	<p>The unique challenges and opportunities of blended courses make mastering their design a pathway for enhanced learning for students. Participants will learn the basic requirements for blended teaching, review examples of blended courses and explore:</p> <ul style="list-style-type: none"> • An overview of re-design for the blended environment • A basic model for course re-design • Mapping your course into the blended mode • Organizing content into instructional modules • Common crisis points for students and instructors, and how to handle them • Tips for aligning your course with quality assurance rubrics

Collaborative Communication Tools for Instruction	There are several communication tools available to New River instructors and students including email, discussion boards, chat, instant messaging (IM), blogs, wikis, twitter and others. This workshop will provide an overview of them and their particular benefits to instruction.
Applying Instructional Design Principles to ANGEL	The purpose of this workshop is to give ANGEL instructors a working knowledge of instructional design, and the ability to apply that design to the courses they're developing in ANGEL. This workshop discusses some of the fundamental principles of instructional design and then moves on to the various components of ANGEL, demonstrating how to apply instructional design in these areas.
ANGEL Workshop (Part 1)	<ol style="list-style-type: none"> 1. General Navigation 2. Upload a Syllabus 3. Add/Rearrange Content 4. Insert Media 5. Create a Drop Box 6. Create an Assessment 7. Create a Discussion Forum
ANGEL Workshop (Part 2)	<ol style="list-style-type: none"> 1. Create a Gradebook 2. Set Gradebook Preferences and Grading Scale 3. Manual Entry Grades 4. Manage Course Email 5. Attendance Manager 6. Rubric Manager 7. Import Course Content 8. Using the Learning Object Repository (LOR) 9. Using the Wimba Classroom ANGEL Nugget for Synchronous Collaboration.
Teaching with Videoconferencing (Part 1)	An overview of best practices in teaching with videoconferencing including instructional strategies, instructional design, setting expectations, support materials, dealing with technical problems and evaluation.

Teaching with Videoconferencing (Part 2/IVN)	Hands-on activities and practice using New River's Interactive Video Network (IVN).
Communicating with Students via Blackboard Instant Messenger	Blackboard Instant Messenger (BBIM) synchronizes with your institution's enrollment records. This means that students and teachers are automatically connected with other BBIM users enrolled in the same courses. BBIM also includes advanced features such as video chat, application sharing, and a robust whiteboard, which allow everyone at your institution to collaborate and communicate quickly and easily. Participants in this workshop will interactively learn to use all the features of BBIM while communicating with each other.
Free and Open Source Resources for Distance Learning	A look at several free and open source resources available for creating rich and compelling course content including Jing, iSpring, Empressr, OpenOffice, MERLOT, NROC and others.
Hands-On Course Development Discussions and Work Sessions	An opportunity for participants to work collaboratively with each other and with the instructional designer and to begin developing concept maps/outlines, syllabi, course content/artifacts and other course development issues.
Round Table Discussion and Reflection	An opportunity to discuss frankly, and openly the concepts covered in the training and to reflect on what the participants have learned and how they will implement that knowledge for the betterment of distance learning at New River.